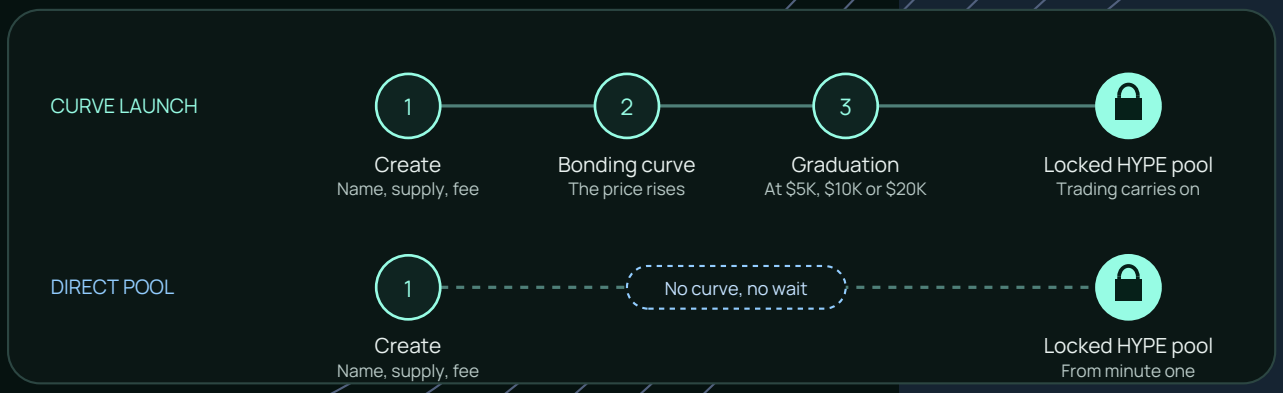
hyperlogic.

Ideas become markets.

The whitepaper

How Hyperlogic works, and why it's built this way: fair launches, liquidity locked forever and trading fees that reward creators.



Version 1 · November 2026
Hyperlogic, the launchpad for Elysium.

Contents

1. Why Hyperlogic

2. Two ways to launch

3. The bonding curve

4. Graduation

5. Liquidity locked forever

6. Fees that reward creators

7. Referrals and HYPE Wars

8. The RWA treasury

9. Built for Elysium

10. Safety by design

11. What's next

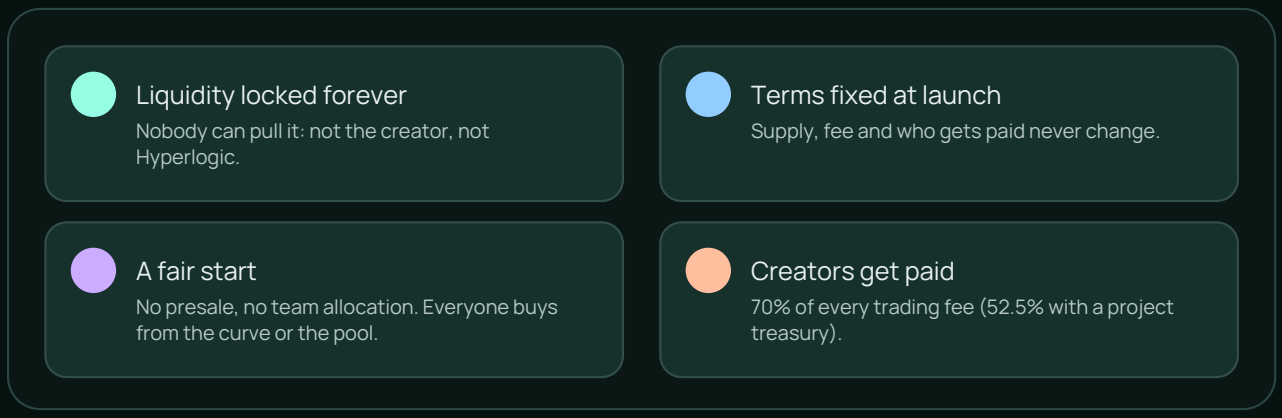
Reading this edition

This edition describes Hyperlogic as it launches on Elysium. Each project's own page shows its supply, target, fee and treasury choice.

01 Why Hyperlogic

Hyperlogic is the launchpad for Elysium. Anyone can turn an idea into a live HYPE market in minutes, with liquidity that is locked forever and trading fees that pay the creator.

Launching a token should be simple. Buying one shouldn't be a bet on whether the team pulls the liquidity. Hyperlogic is built around a few promises, and its smart contracts enforce them, not just the website.

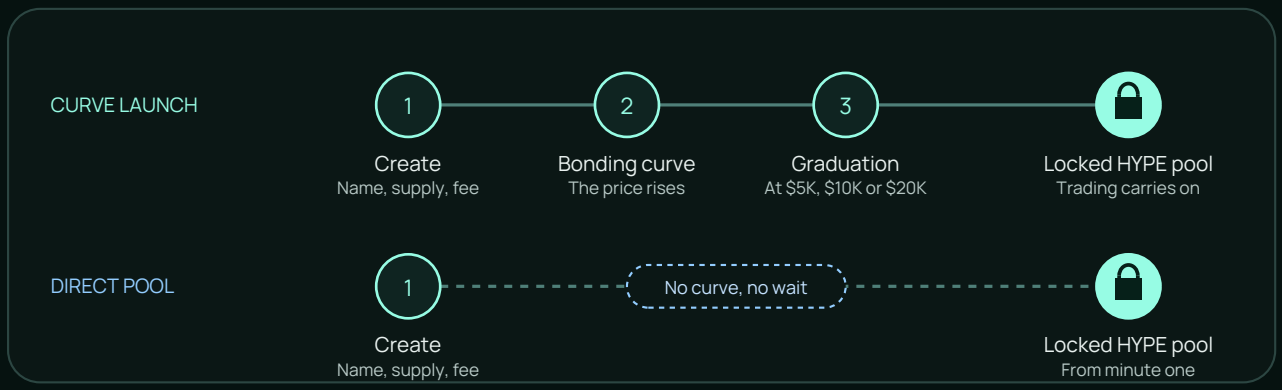


Four promises every Hyperlogic launch keeps, written into its contracts.

Every market on Hyperlogic trades against HYPE, the native token of Elysium. And from the very first trade, a share of every fee builds the Hyperlogic RWA treasury, with stock holdings coming soon.

02 Two ways to launch

A creator picks a name, a ticker, an image, a supply and a trading fee, then chooses how the token starts trading: on a bonding curve, or straight into its own pool.



Both paths end in the same place: a HYPE pool whose liquidity is locked forever.

Curve Launch: start on a bonding curve

The token starts on a bonding curve priced in HYPE. The earliest buyers get the lowest price, and the price rises with every buy. Once the target is reached, graduation runs automatically; anyone can also trigger it. The token then trades in its own HYPE pool.

Direct Pool: trade from the first minute

The token opens straight into its own HYPE pool. The whole supply is placed in the pool as liquidity and locked forever. There is no curve and no graduation step.

	Curve Launch	Direct Pool
Starts on	A HYPE bonding curve	Its own HYPE pool
Graduation	At $5K, $10K or $20K	Not needed
Liquidity	Locked forever at graduation	Locked forever from the start
Trading fee	1-6% on the curve, 1% after graduation	1-6%, set by the creator
Fee split	70% creator · 25% Hyperlogic · 5% RWA	70% creator · 25% Hyperlogic · 5% RWA

The same rules for every launch

The supply is anywhere from 1 million to 100 billion tokens, with 1 billion by default, and every launch opens at a $2,500 valuation. The supply, the fee and who receives it are fixed the moment the launch is created. Nobody can mint more tokens later, and there is no presale and no team allocation: every token is bought from the curve or the pool.

03 The bonding curve

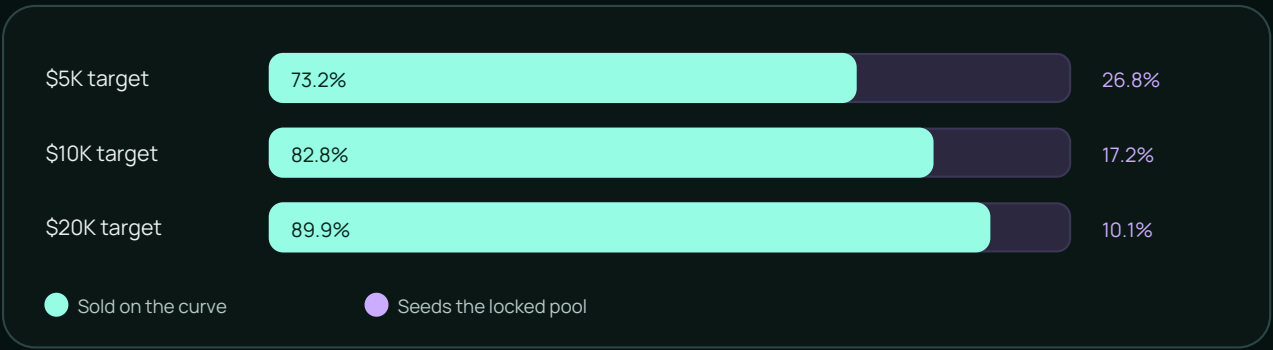
On a Curve Launch, the curve is the market. Every buy adds HYPE to the curve and moves the price up; every sell takes HYPE out and moves it down. The price always follows the same formula, so nobody gets a better deal behind the scenes.



The price climbs with every buy until the curve reaches its target, then the token graduates.

The creator picks the graduation target, $5,000, $10,000 or $20,000, and it is set in HYPE when the launch is created. Each project page shows how close its curve is. A buy that would pass the target only takes what it needs, and the rest of your HYPE comes back.

Where the supply goes



Share of the supply sold on the curve for each target. The rest seeds the locked pool.

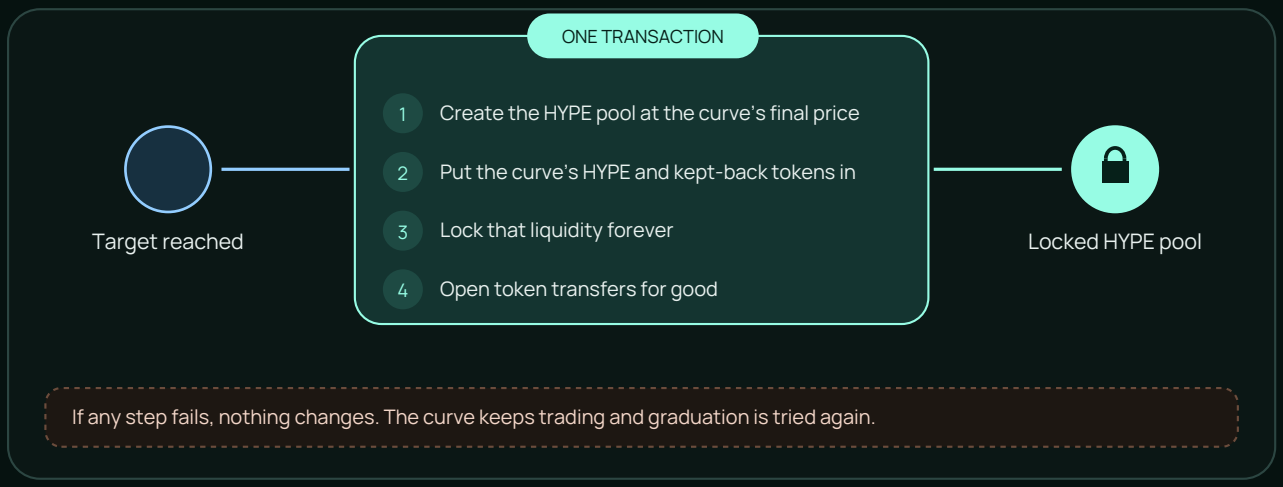
The curve sells most of the supply. The rest is kept back to seed the HYPE pool at graduation, so the pool opens with real liquidity at the curve's final price.

Fair by design

Until graduation, tokens can only be bought from the curve and sold back to it. They can't be sent between wallets, so nobody can set up a market elsewhere or move supply around before the pool opens. Graduation opens transfers for good.

04 Graduation

When the curve reaches its target, the token graduates. In a single transaction, the token gets its own HYPE pool, the curve's HYPE and the kept-back tokens go in as liquidity, and that liquidity is locked forever.



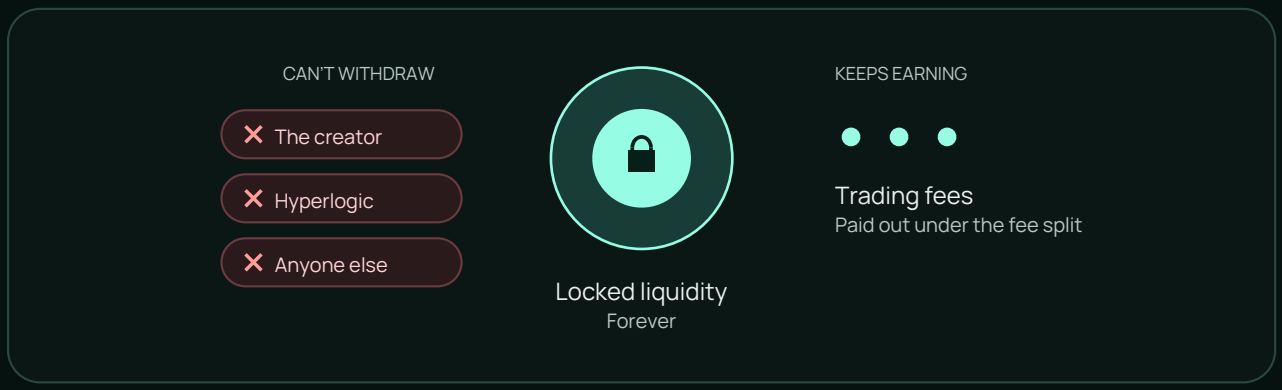
Graduation is all or nothing. A launch can never end up half graduated.

Once the target is reached, graduation runs automatically; anyone can also trigger it, so it never waits on the creator or on Hyperlogic. Either every step succeeds together, or nothing changes: the curve keeps trading and graduation is simply tried again.

The new pool opens at the curve's final price, so the market carries on from exactly where the curve left off.

05 Liquidity locked forever

Pulled liquidity is how most token launches go wrong. On Hyperlogic it can't happen. The liquidity created at graduation, and the whole liquidity of a Direct Pool, is locked forever.



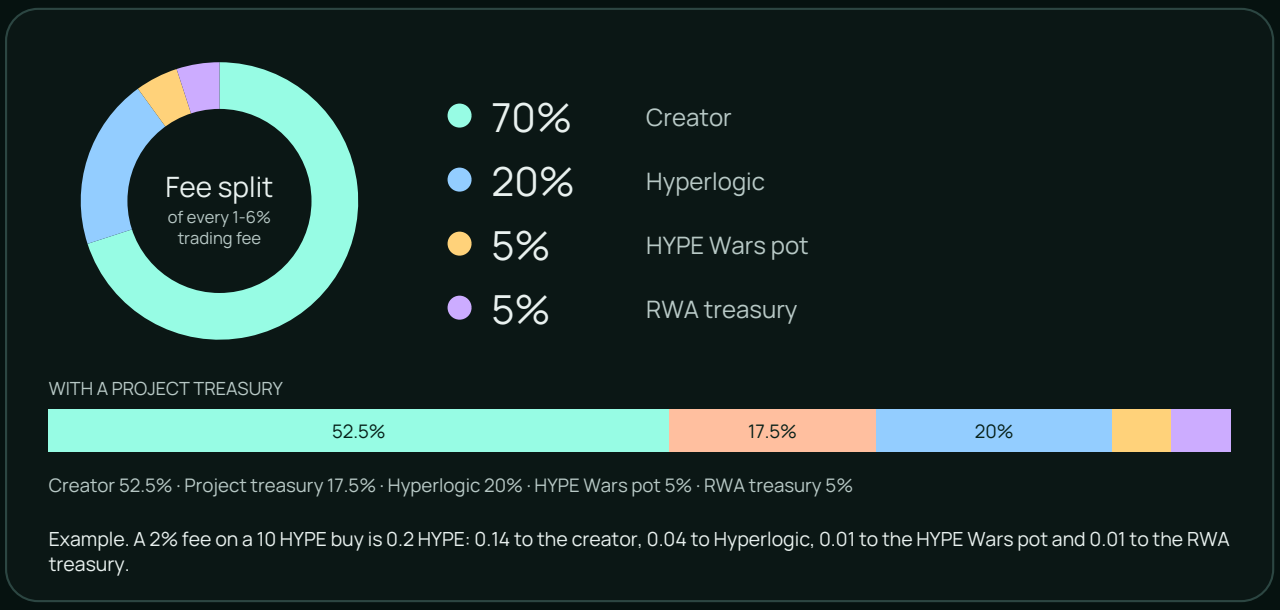
The liquidity stays where it is. The fees it earns keep flowing.

Nobody can withdraw it, move it or migrate it: not the creator, not Hyperlogic, not anyone. The locked liquidity keeps earning trading fees, and those fees are paid out under the launch's fee split.

Pools run on Uniswap v4 technology on Elysium, and every graduated pool charges a 1% trading fee.

06 Fees that reward creators

Every trade pays a trading fee. The creator chooses it at launch, from 1% to 6%, and it can never be changed afterwards.



How every trading fee is shared, with and without a project treasury.

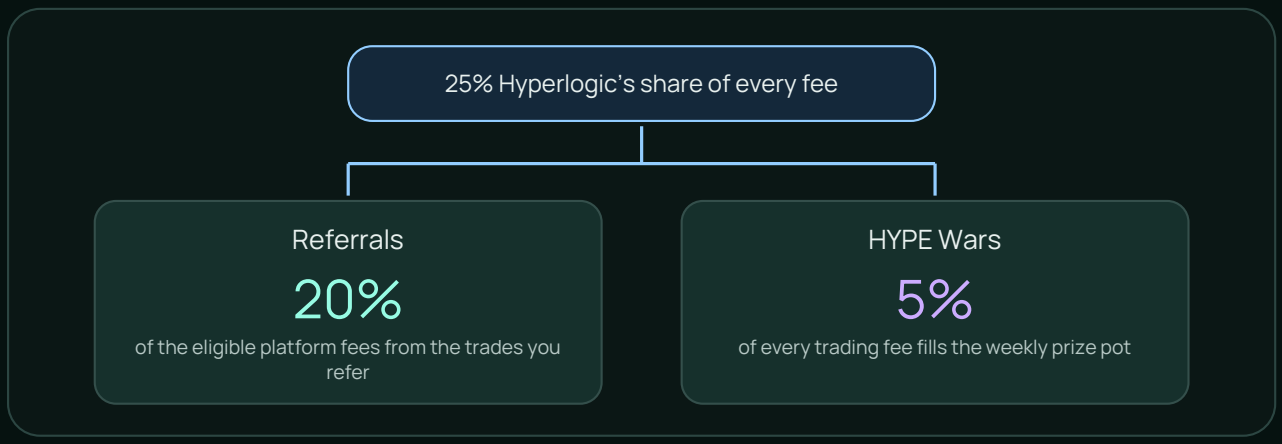
The fee is shared the same way on every launch: 70% to the creator, 25% to Hyperlogic and 5% to the Hyperlogic RWA treasury. Hyperlogic puts 5% of every fee, a fifth of its share, into the weekly HYPE Wars prize pot. A creator can also choose to give the project a treasury of its own: 25% of the creator's share, which is 17.5% of all fees, on Direct Pools for now.

Paid in HYPE

Every share is paid in HYPE. It may arrive as wrapped HYPE (WHYPE), which turns into HYPE in one click. Fees that arrive in the project's own token are swapped to HYPE in small amounts over time, never in one big sale. After graduation, the pool's 1% fee is shared in exactly the same way.

07 Referrals and HYPE Wars

Hyperlogic shares its own fee income with the community. Both programs are paid from Hyperlogic's 25% share, so they never reduce what creators earn.



Referral rewards and the HYPE Wars prize pool both come from Hyperlogic's share of the fees.

Referrals

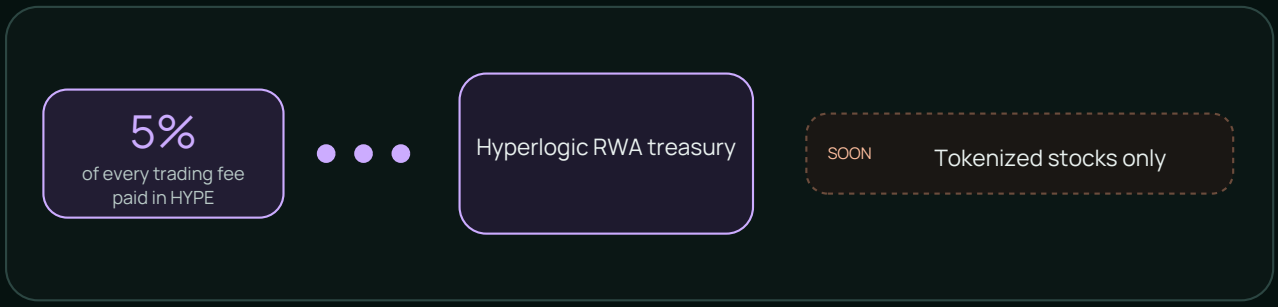
Share your referral link. When people you refer trade, you earn 20% of the eligible platform fees from their trades, paid in HYPE.

HYPE Wars

HYPE Wars is a weekly competition across Hyperlogic's HYPE markets. Every trade fills the prize pot: 20% of Hyperlogic's share of every trading fee, 5% of all trading fees. A week's prize is the pot as it stands when the week is funded, before it opens. One market wins each week: 70% of its prize goes to its traders, 20% to its top 3 traders and 10% to its creator. The first week starts on Monday 9 November. See HYPE Wars (hyperlogic.fun/hype-wars.html).

08 The RWA treasury

5% of every trading fee on Hyperlogic goes to the Hyperlogic RWA treasury, from the very first trade. As trading grows, so does the treasury.



The treasury holds tokenized stocks only. Its fee share, paid in HYPE, is set aside to buy them.

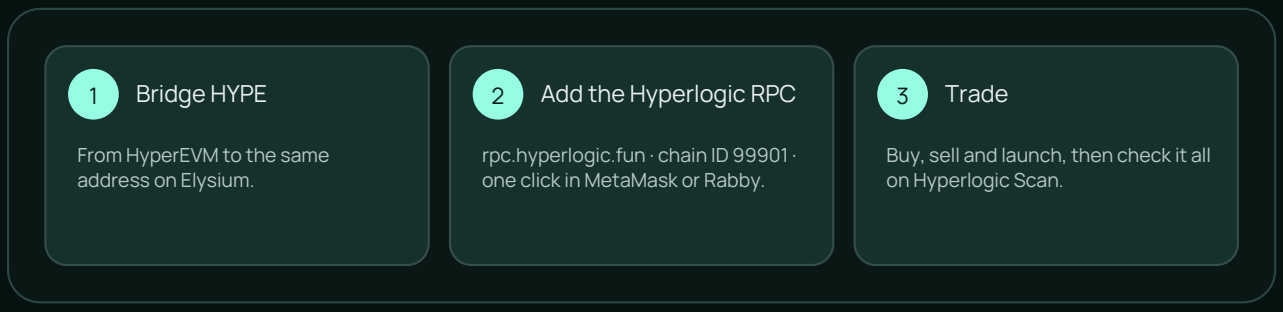
Real-world assets here means stocks: the treasury holds tokenized stocks and nothing else. Stock holdings are coming soon, as tokenized stocks arrive on Elysium. Until stock buying is live, its share of the fees is paid in HYPE, which Hyperlogic collects into its RWA wallet and will use to buy them. That HYPE funds future purchases; it isn't counted as a holding. What it has earned is on the RWA page (hyperlogic.fun/treasuries.html).

Project treasuries

A creator can give a project its own treasury when launching: 17.5% of that project's trading fees then go to it, and the choice can't be switched off later. On a Direct Pool, the creator names the wallet that receives it. Treasuries for Curve Launches are coming soon, together with stock holdings.

09 Built for Elysium

Hyperlogic runs on Elysium, a network powered by HYPE. HYPE pays for gas, and it is the currency every Hyperlogic market trades against.



Three steps from a wallet on HyperEVM to your first trade on Hyperlogic.

Bring HYPE over

The Bridge page (hyperlogic.fun/funding.html#bridge) bridges HYPE from HyperEVM to the same address on Elysium. USDC, kHYPE and KNTQ can come over too, through Elysium's official bridges. Bridging is one-way for now, and it needs a regular wallet: deposits from smart-contract wallets are refused.

Add the Hyperlogic RPC

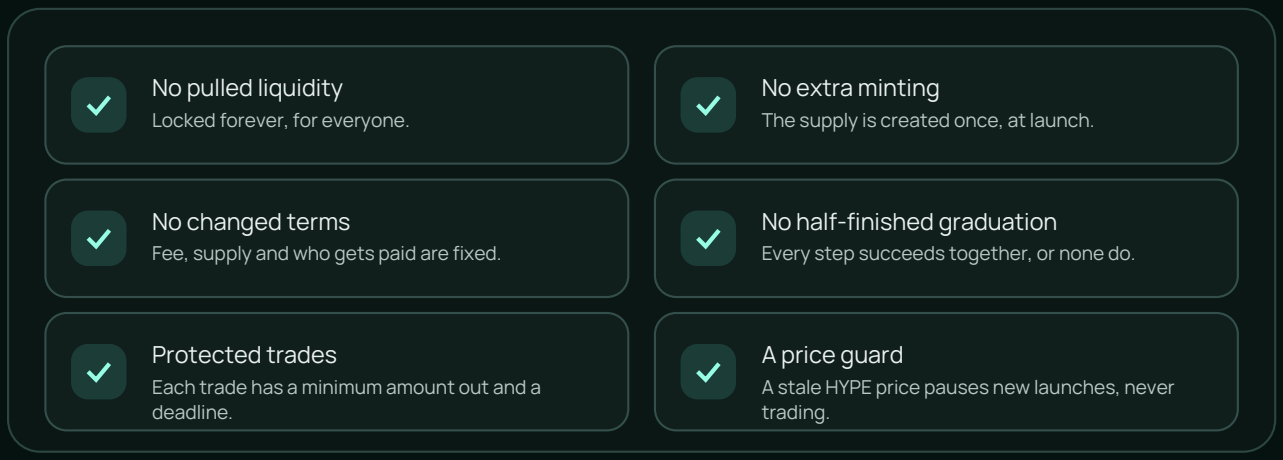
For now, Elysium takes transactions through approved RPCs; the Hyperlogic RPC, rpc.hyperlogic.fun, sends yours, free. Add it to your wallet once, in one click, and you're ready to trade. Set up your wallet (hyperlogic.fun/docs.html#guide-wallet-setup).

Check everything on Hyperlogic Scan

Every launch, trade and fee payment happens on-chain, and anyone can look it up on Hyperlogic Scan (scan.hyperlogic.fun).

10 Safety by design

Hyperlogic's most important rules live in its smart contracts, so they hold no matter what happens to the website.



What the contracts rule out, on every launch.

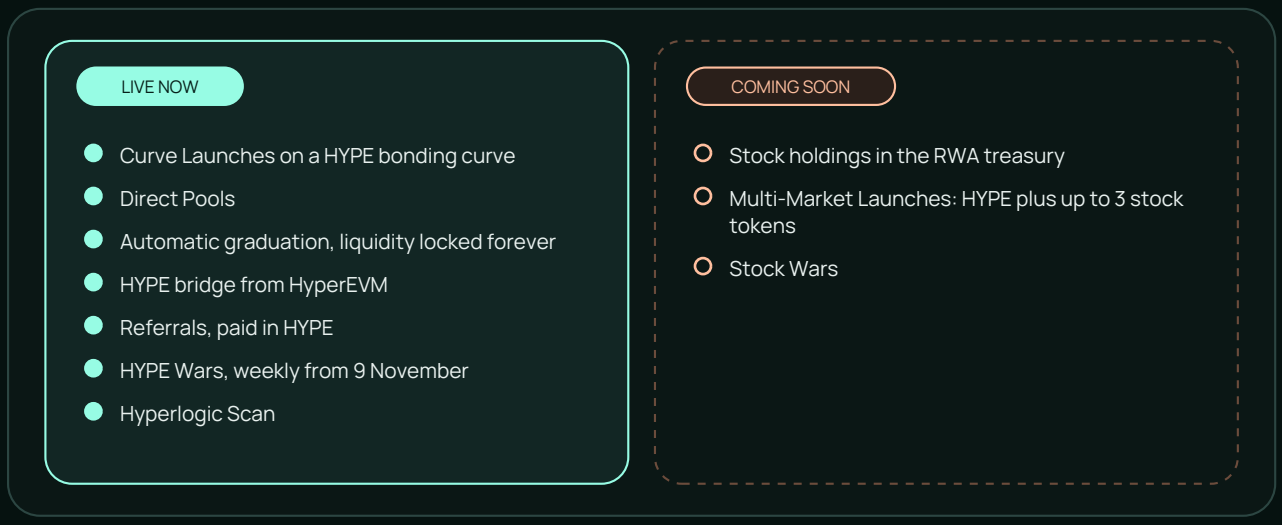
New launches turn their dollar valuation and targets into HYPE with a HYPE/USD price feed. If that price goes stale, new launches pause until it updates, while trading, fees and graduation carry on.

Know the risks

Project tokens are speculative and can lose all of their value. A project token is not a share: it gives no ownership of a company, a treasury or Hyperlogic. Smart contracts can have bugs, prices can move fast and new markets can be thin. Only trade what you can afford to lose, and read the risks (hyperlogic.fun/risks.html) before you start.

11 What's next

Hyperlogic launches with everything creators and traders need on day one, and keeps building from there.



Live now, and coming soon as tokenized stocks arrive on Elysium.

New features never change an existing launch: every project keeps the terms it was created with.

Keep reading

The guides (hyperlogic.fun/docs.html) walk through each step with short examples, from setting up your wallet to launching your first project.